



LONDON GRAND TOURNAMENT

2018 30k GAMING PACK

SUPPORTED BY

WARHAMMER COMMUNITY



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INTRODUCTION

WELCOME TO THE LONDON GRAND TOURNAMENT 40KGT 2018

This document provides all the information you need to play in the London Heresy 2018 and should be printed and brought with you to the event if you intend to play. It will be updated periodically to take into account new rules and units published as well as the evolving narrative.

GENERAL ENQUIRIES

Events@TheImperialTruth.com

FAQ AND RULES QUERIES

Events@TheImperialTruth.com

ARMY COMPOSITION AND LIST SUBMISSION

Events@TheImperialTruth.com

For more information on the venue, local pubs, the full programme of events and details of all our fabulous prizes and special guest appearances, please see our Convention Programme which can be found at www.LGTpresents.co.uk/programme

We look forward to seeing you in May for a weekend of narrative wargaming madness.

Geg Dann – Event Organiser

BE PREPARED

The purpose of this event is to tell the story of the war for the Colaranth system which was started in last years event. The loyalists took the initiative but the future of the war is not set in stone, and each warlord will play their part.

This is a narrative event and as such there is no guarantee of balance either within the scenarios being played or the armies involved. Environmental effects, the machinations of the enemy and even the ground you are fighting on can influence the tide of battle. Your job is to fight no matter the odds - the fate of Terra may depend upon it.....

GENERAL INFO

WHAT IS IT

The London Heresy is a 5 game narrative event designed to tell the story of the system wide defection of Colaranth in which you the player have a direct influence. These events follow on from the events of The London Heresy 2017....

WHEN IS IT

The 19th and 20th May 2018 with organized social activities and pre-registration on the 18th May.

WHERE IS IT

The Olympic Stadium (entrance B), Queen Elizabeth Olympic Park, London E20 2ST

WHERE CAN I BUY TICKETS

Tickets are available from our webstore:

www.LGTpresents.co.uk/store

Remember, you must purchase a Convention Access Pass along with an event ticket to attend this event.

Please note that no physical tickets are issued in advance. You can collect your entry ticket to your events from the registration desk

EVENT TIMINGS

Friday May 18th

- Registration 18:00 – 20:00
- Social 18:00 – 23:00

Saturday May 19th

- Registration 09:15 – 09:45
- Welcome Speech 09:45 – 10:00
- Round 1 10:00 – 12:45
- Break 12:45 – 13:30
- Round 2 13:30 – 16:15
- Round 3 16:30 – 19:15
- Social 19:15 – Late

Saturday May 19th

- Venue Opens 09:15 – 09:30
- Round 4 09:30 – 12:15
- Break 12:15 – 13:00
- Game 5 13:00 – 16:15
- Results 16:15 – 17:00
- Announcements & Prizes 17:00 – 17:30

WHAT YOU NEED

ARMY SELECTION

You may select your army from any official ForgeWorld Production, the Shattered Legions and Armies of Dark Compliance lists will be allowed at this event. In addition we will be allowing armies selected from the publication Codex Chaos Daemons - to be clear this means you may take a Chaos Daemon force as allies for traitor Word Bearers and Imperialis Militia & Cults lists or they may be taken as a primary detachment, in this case they may only have Militia & Cults allies.

Some of the scenarios at The London Heresy will require players to take on the role of attacker or defender and as such you can write up to two lists for this event, each of which will be 3000 points. These can be completely separate lists but must both be taken from the same primary force and allies must also be the same across both if they are being used.

You may choose to use any of the force organisations charts in the ForgeWorld books.

Whilst any list is allowed at The London Heresy the more extreme builds may find they are affected by more adverse conditions than other armies. Alternatively those armies may be made known to the opposing side to allow them to pick a specific opponent to face them.

WHAT YOU NEED TO BRING

- Your painted and based army (see opposite)
- 7 Copies of your army list
- Your painted and based army
- All relevant rulebooks and FAQs
- All relevant army books and FAQs
- Copies of your army list to show your opponents
- This event pack
- Dice Tape Measure and Templates
- A pen and notebook
- Your objective markers
- For those fully organised - painkillers, deodorant, a snack bar/fruit

ARMY LISTS

Army Lists should be submitted no later than 30th April 23:59 . This is to allow them all to be posted online before the event. Lists will need to be sent to Events@TheImperialTruth.com and be in the following format in the main body of an email. This is important to save hassle in getting the lists online - incorrectly formatted lists may be returned with instructions to resubmit in the format requested. Late, incorrect or incorrectly formatted lists will count against your faction for deciding the deciding the result of the first round!

-----LIST-----

Greg Dann, Hydra Gaming Club, Traitor, Alpha Legion 1500pts

Force Org Chart: Age of Darkness

RoW: Chosen Duty

HQ

Centurion 50, Delegatus Consul 15, Master-crafted Power Fist 20, Combi-Plasma 10, Refractor Field 10, Power Dagger 5, Artificer Armour 10 - **120**

Command Squad 75, 2 x Additional Chosen 30, 3 x Power Weapon 30, Power Fist 15, Standard Bearer; Power Fist 15, Combat Shield 5 - **170**

Rhino 35, Dozer Blade 5 - **40**

Troops

Veteran Tactical Squad 125, 5 Additional Veterans 60, 2 Heavy Bolter with Suspensor Web 40, Veteran Sergeant; Artificer Armour 10, Power Fist 15, Power Dagger 5 - **230**

Rhino 35, Dozer Blade 5 - **40**

Veteran Tactical Squad 125, 5 Additional Veterans 60, 6 Combi-Plasma 60, 2 Plasma gun 30, Veteran Sergeant; Artificer Armour 10, Power Fist 15, Power Dagger 5, Combi-Plasma 10 - **290**

Rhino 35, Dozer Blade 5 - **40**

Elites

Rapier Weapons Battery 40, 2 Additional Rapiers 80, 3 Laser Destroyer Array 45 - **165**

Contemptor Mortis Dreadnought 155, 2 Kheres Assault Cannon 25, Havoc Launcher 15 - **195**

Heavy Support

Sicaran Venator 190, Heavy Bolter Sponsors 20 - **210**

Total 1500 Points

GAMEPLAY

RULES

This event will use the new Age of Darkness rulebook that is soon to be released (at time of publication). This means that the current Imperial Truth FAQ and Errata will be revised as issues are resolved or new ones come to light. These documents will be fixed one month before the event.

If you are using a model or unit that has different rules interpretations and it's not included in the FAQ and Errata then please email events@theimperialtruth.com where a decision can be made pre event in an attempt to keep things consistent.

PAINTING AND MODELLING

All models used at The London Heresy must be painted and based in an **appropriate** manner. This means that non standard colour schemes are perfectly acceptable as long as they maintain the atmosphere of the Horus Heresy setting.

Proxies and Alternative models - Players may use third party, converted or scratchbuilt models within their army but they must be clearly **identifiable, distinguishable** from the other units in your army and **appropriate** as the unit they are representing.

The aim is to allow freedom in the 'hobby' while maintaining a level of immersion and to avoid any negative effects on game play.

All models deemed not appropriate will be removed from the table and will count as dead for gaming purposes. If you have any models which you are worried about in terms of this then feel free to email events@theimperialtruth.com and a decision will be made and/or advice given. penalised.

GAMEPLAY

Each round will be based on the results of the previous round, the story of the battle for Coloranth VI has only just started and there is much to tell. After the loyalists initial success the war has entered a state of chaos. The traitors have attacked while the loyalists extend themselves to secure a safehold in the city districts, as reports are received those forces are recalled resulting in a battleground where the distinction of attacker and defender is only relevant across a handful of streets. This means there may be scenarios in which one of the sides is playing the 'attacker' whilst the other is the 'defender', there may however be more regular scenarios and so tailoring each list to be full on defence or attack may not be the most effective.

If you wish you may 'Grudge' an opponent, if accepted this will mean the next round you will automatically be paired together rather than relying on random chance to select your opponent. To do this both players need to inform the Event Organisers before the round starts, together to avoid any confusion.

If at any point you are drawn against someone you have already played or a club mate and you would prefer to play someone new then please make it known to the Event Organisers and new pairings will be worked out.

SPORTSMANSHIP

Every player attending The London Heresy is expected to maintain a high level of sporting behaviour. Each player has a responsibility to be clear in their actions and explanations, to pay attention to their opponent, to approach differing opinions in a respectful and calm manner and to attempt to complete your game within the allotted time frame.

Not every situation will be resolved and in these incidents please call for one of the Event Organisers to come to your table but only after you have looked through the rulebooks and FAQs yourselves. If there is no obvious answer then the event organiser they will either make a judgement or ask you to roll for it and this result will be final for that game.

FURTHER INFO

AWARDS

The awards at The London Heresy 2018 are yet to be finalised but they will as usual be weighted to attending with the right attitude and the achievements of hobby. You will not win any awards for you individual record over the course of the weekend.

FURTHER INFORMATION

To keep up with the latest information on the event you can join the facebook group here:

<http://bit.ly/TheLondonHeresy>

You can also visit the website here:

www.LGTpresents.co.uk/thelondonheresy

Remember to sign up to the mailing list for all the updates.



REMINDER

*Remember, this is a Gaming Pack and provides only the information you need to play in the London Heresy – Part II. For all details on prizes, venue and much much more:
please refer to our event Programme*

